The Digital Environments for Learning, Teaching, & Agency (DELTA) program focuses on the creation and research of digital environments for learning and teaching. This includes technology-enhanced classrooms, mobile devices, and immersive simulations across a range of disciplines, including science, engineering, math, and history.

DELTA is ideal for students who wish to learn more about the potential of technology in schools and informal settings (e.g., museums, after school clubs) and who are seeking professional preparation or PhD-level research. Opportunities also exist to explore learning that occurs through educational simulations, apps, games, and toys.

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- Mark Dressman
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**COURSES**
- Introduction to Digital Learning Environments
- Child Development & Technologies
- Educational Game Design
- Social Learning & Multimedia
- Attention, Learning, & Technology
- Designing Learning Spaces
- Collaborative Learning & Instruction
- Engaging & Interactive Educational Technologies
- Educational Data Mining

For more information about our undergraduate and graduate programs visit: education.illinois.edu/delta

**DELTA**
**DIGITAL ENVIRONMENTS FOR LEARNING, TEACHING, AND AGENCY**

Masters, PhD, and an undergraduate concentration offered.