

# REALITIES.Lab

Research on Embodied and Augmented Learning in Immersive Technology Infused Educational Spaces

---

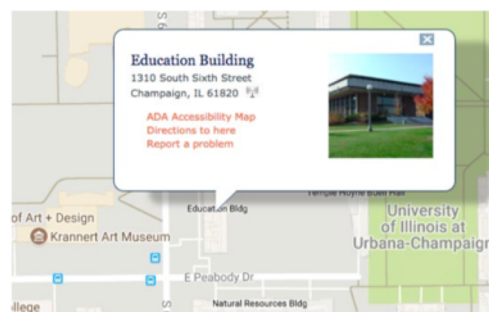


Researchers at the University of Illinois at Urbana-Champaign are conducting a research study on how students collaborate within and across groups as they learn about interdependent ecological systems. Groups will use a classroom simulation and work as a team to build the best city they can, while cooperating and competing against other teams. The study will be held in the **IDEALL Lab: College of Education room 176 (1310 S. Sixth St., Champaign).**

We will be holding two sessions of the game, one on **April 25<sup>th</sup> at 4pm** and one on **April 26<sup>th</sup> at 1pm**. The session is approximately 90 mins, and each participant will receive \$15 or class research credit (where applicable).

If you would like to participate, click <http://bit.ly/LeadCaravan2019> to answer a few questions, including which day you would like to participate.

For more information contact:  
Mike Tissenbaum: [miketiss@illinois.edu](mailto:miketiss@illinois.edu)



**I ILLINOIS**  
College of Education

